

Function Keys

F1	Help
F4	View Properties
F5	Starts/stops video playback
F6	Inserts a marker
F7	Inserts a Video Effect
F8	Inserts a Video Effect Group
F9	Inserts a Video Track
F10	Inserts an Audio Track
F11	Inserts a Video Group
F12	Inserts an Audio Group
Shift+F6	Inserts a Chapter Point

Shift Keys

Shift+Left	Go to Previous Marker
Shift+Right	Go to Next Marker
Shift+F	Align to Frames
Shift+L	Linking
Shift+P	Move caret to end of source when pasting
Shift+R	Rippling
Shift+S	Snapping
Shift+T	Auto Transitions

File Menu

- **New:** Create a new MoviePlus project. You are presented with the Startup Wizard.
- **Open:** Opens an existing MoviePlus project.
- **Save:** Saves the current MoviePlus project.
- **Save As:** Allows you to save your MoviePlus project to a new file name. A new dialog box is displayed.
- **Project Settings:** Displays the Project Settings dialog box. You can edit the video format and associated attributes here.
- **Export Movie:** Exports the Movie to either a file, DVD or camera.
 - To File*
 - To Camera*
 - To Disc*
- **Project Media:** Lists the media that is currently in use in your project.
- **Recent File:** Lists the last four most recently opened MoviePlus projects.
- **Exit:** Closes the MoviePlus program. It will prompt you for any unsaved work to be saved.

Edit Menu

- **Undo:** Reverses your last change. The number of changes undone is unlimited.
- **Redo:** Reverses the last undo command. The number of changes redone is unlimited.
- **Cut:** Cuts the current object.
- **Copy:** Copies the currently selected object to the clipboard.
- **Paste:** Pastes the object from the clipboard.
- **Delete:** Deletes the currently selected object.
- **Mute:** Either mutes or does not display a currently selected object or attribute.
- **Solo:** Solos the selection so no other objects in its group are rendered.
- **Link:** Provides linkage management between video and audio sources.
 - Create Link*
 - Add to Link*
 - Remove from Link*
 - Destroy Link*
- **Split:** Splits a video or audio source into two.
- **Set Start Time:** Trims the video to a start position denoted by the caret.
- **Set End Time:** Trims the video to an end position denoted by the caret.
- **Select Previous Keyframe:** Jumps to the Keyframe before the currently selected Keyframe in an attribute's strip.
- **Select Next Keyframe:** Jumps to the Keyframe after the currently selected Keyframe in an attribute's strip..

Misc keys

Del	Delete
End	Go to End of Movie
Esc	Stop the Movie
Home	Go to Start of Movie
I	Set Start Time
Left	Go to Previous Frame
M	Mute
O	Set End Time
Right	Go to Next Frame
S	Split
Space	Play/Pause the Movie

Ctrl+Left	Moves track out of group
Ctrl+Right	Moves track into group
Ctrl+Up	Move track or group up the stack
Ctrl+Down	Move track or group down the stack
Ctrl++	Zoom in
Ctrl+-	Zoom out
Ctrl+[Zoom to all
Ctrl+]	Zoom to Selection
Ctrl+<	Select Previous Keyframe
Ctrl+>	Select Next Keyframe
Ctrl+C	Copy
Ctrl+D	Duplicates a selected source in Media pane
Ctrl+E	Export Movie to File
Ctrl+Home	Scroll to caret
Ctrl+M	Go to Marker (or Chapter Point).
Ctrl+N	New MoviePlus Project
Ctrl+O	Open MoviePlus Project
Ctrl+P	MoviePlus Project Settings
Ctrl+S	Save MoviePlus Project
Ctrl+V	Paste
Ctrl+X	Cut
Ctrl+Y	Redo
Ctrl+Z	Undo

View Menu

- **Toolbars:** Switches on or off individual toolbars.
- **Status bar:** Switches on or off the status bar.
- **Panes:** Switches on or off individual panes.
- **Zoom In:** Zooms into your project.
- **Zoom Out:** Zooms out of your project.
- **Zoom to All:** Brings your entire project to view.
- **Zoom to Selection:** Brings your selected source to view.
- **Scroll to Caret:** Jumps to current caret location.
- **Ruler Units:** Sets a choice of ruler units.
 - Time*
 - Time and Frames*
 - Frames*
 - Audio Samples*
- **Auto Scroll During Play:** When checked, during playback the scrolling operates automatically.
- **Show Master Groups:** When checked, displays the Video and Audio master groups on the Timeline.
- **Minimize/Restore Tracks:** When checked, video or audio tracks are minimized.

Insert Menu

- **Video Track:** Inserts a blank video track onto the Timeline.
- **Audio Track:** Inserts a blank audio track onto the Timeline.
- **Video Group:** Inserts a blank video group onto the Timeline.
- **Audio Group:** Inserts a blank audio group onto the Timeline.
- **Video Effect:** Adds a video effect to the source, track or group (via a Choose Effects dialog).
- **Video Effect Group:** Inserts a blank video effect group to the source, track or group.
- **CG Source:** Inserts a source (Background, QuickShape or Text) onto the Timeline.
- **Marker:** Inserts a Timeline marker at the current caret point.
- **Chapter Point:** Inserts a Chapter Point at the current caret point.
- **Envelope:** Adds an Envelope to the currently selected source, track or group.

Keyboard Shortcuts

Keyboard Shortcut Description

Control Keys

Ctrl+1	Render Quality - Draft
Ctrl+2	Render Quality - Preview
Ctrl+3	Render Quality - Normal
Ctrl+4	Render Quality - Good
Ctrl+5	Render Quality - High
Ctrl+6	Render Quality - Best
Ctrl+Alt+A	Switch on/off Media pane
Ctrl+Alt+E	Switch on/off Explorer pane
Ctrl+Alt+F	Switch on/off Effects pane
Ctrl+Alt+L	Show/ Hide All
Ctrl+Alt+M	Switch on/off Levels pane
Ctrl+Alt+N	Switch on/off Envelopes pane
Ctrl+Alt+P	Switch on/off Properties pane
Ctrl+Alt+S	Switch on/off Sources pane
Ctrl+Alt+T	Switch on/off Transitions pane
Ctrl+Alt+V	Switch on/off Video Preview pane
Ctrl+Alt+X	Switch on/off Edit Text pane
Ctrl+Shift+C	Copy Frame in Preview
Ctrl+Shift+F	Autofit Preview
Ctrl+Shift+O	Zoom Preview to 100%
Ctrl+Shift+S	Stretch Pixels in Preview

Editing toolbar

Provides a range of video editing functions, all essential for arranging sources on your Timeline.



The **Snapping** button enables or disables the snapping function, a design aid when moving objects on the Timeline which makes your selected source jump to the nearest object, to the editing caret, to the beginning of the Timeline, or to a default overlap value.



The **Linking** button when enabled, lets you trim sources as part of a Link where other linked sources start or end outside the range of the source you are editing... Also use for deleting an unwanted audio track and copying a source independently of its linked sources. Switch Linking off with this button, perform your edit, then switch Linking back on using the same button.



The **Auto Transitions** button when enabled will automatically create a cross-fade transition when you drag a source over another source (cross-fade for video and images, fade for audio). If you do not want MoviePlus to automatically create transitions, you can disable this button.



The **Rippling** button when enabled keeps your sources' relative positions constant when you make edits (this also includes a source's Keyframes). This means that empty spaces between sources are automatically closed on the Timeline, saving you the effort of manoeuvring multiple sources during editing.



The **Set Start Time** button accurately trims the start of a selected source, at the caret position.



The **Split** button splits the selected source at the caret position.



The **Set End Time** button accurately trims the end of a selected source, at the caret position.

Arrange Menu

- **Snapping:** Snaps the source into a caret position.
- **Linking:** Allows linking between sources.
- **Auto Transitions:** Automatically applies transitions between overlapped sources.
- **Align to Frames:** Forces alignment to video frames.
- **Rippling:** Enables rippling on the Timeline.
- **Ripple mode:** Sets rippling on an affected track, associated groups or the whole Timeline.
 - Affected Tracks*
 - Related Tracks and Groups*
 - Related Tracks and Groups (+Markers)*
 - Whole Timeline (+Markers)*
- **Bring to Top:** Moves selected object to top of Timeline or group.
- **Move Up:** Moves selected object up one position.
- **Move Down:** Moves selected object down one position.
- **Send to Bottom:** Moves selected object to bottom of Timeline or group.
- **Move caret when pasting:** Moves the caret position to the end of a pasted source.

Transport Menu

- **Play:** Previews the video on the Timeline.
- **Pause:** Pauses the playback and resets the caret.
- **Stop:** Stops the video playback.
- **Go to Start:** Goes to the start of the project.
- **Go to End:** Goes to the end of the project.
- **Go to Previous Marker:** Goes to the previous marker (or chapter point).
- **Go to Next Marker:** Goes to the next marker (or chapter point).
- **Go to Previous Frame:** Goes to the previous video frame.
- **Go to Next Frame:** Goes to the next video frame.
- **Rewind:** Fast rewinds the video.
- **Reverse:** Plays video in reverse.
- **Slow Reverse:** Plays the video slowly in reverse.
- **Slow Play:** Plays the video slowly.
- **Fast Forward:** Fast rewinds the video.
- **Go to Marker:** Displays a dialog allowing navigation of all currently set markers (or chapter points).

Playback toolbar

This toolbar operates much like your DVD recorder controls, i.e. Go to Start, Go to End, Previous Frame, Next Frame, Play, and Stop is supported. You can even use a shuttle bar to increase/decrease video playback speed during realtime preview. Alternatively, use a uniform playback speed rate at the rate (e.g., x2) of your choosing.



To send your caret to the beginning of your project, click the [Go to Start](#) button



Use the [Previous Frame](#) button to fine-tune the position of the caret, for instance to perform a trim operation at a specific frame of video



Use the [Next Frame](#) button to fine-tune the position of the caret (frame at a time)



To send your caret to the end of your project, click the [Go to End](#) button



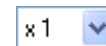
Click the [Play](#) button (or press the Spacebar) to start your video preview. The preview will begin from your current caret position on the Timeline (the caret is a vertical line which represents your current location on the Timeline).



Click the [Stop](#) button (or press the Spacebar) to start or stop your preview. The ESC key will stop the preview and resets the preview back to the original caret position.



The button displays a jog shuttle bar, which allows you to vary the rate of playback by dragging from the centre point to the left (to slow down) or to the right (to speed up).



This button controls the speed of playback. The drop down menu lets you select a speed in relation to normal playback speed (x1). For example, "x2" plays a double speed, "x -0.5" plays backwards at half speed.

Standard toolbar

The Standard toolbar hosts some commonly used functions for basic file and object management. In addition, export and disc writing features are accessible from here.



Creates a New MoviePlus project (the Startup Wizard is displayed)



Opens an existing MoviePlus project



Saves the current MoviePlus project to a different project name



Cuts an object to the Clipboard



Copies an object from the Clipboard



Pastes an object from the Clipboard



The button will undo to an unlimited number of actions



The button will redo to an unlimited number of actions



Capture video and/or audio from input devices



Displays your current MoviePlus project settings, which can be edited



Exports your MoviePlus project to file



Writes your MoviePlus project to DVD, VCD or disc image



The context-sensitive help button lets you click on any part of the MoviePlus user interface for useful supporting information

Preview Menu

- **Render Quality:** Sets the preview render quality from Draft to Best.
 - Draft*
 - Preview*
 - Normal*
 - Good*
 - High*
 - Best*
- **Zoom to 100%:** Zooms the video preview to 100%.
- **Zoom In:** Zooms into the video preview.
- **Zoom Out:** Zooms out of the video preview.
- **AutoFit:** Fits the video automatically to the video preview pane.
- **Stretch Pixels:** Preview stretches pixels to simulate intended output device.
- **TV-Safe Border:** Switches on or off TV-Safe borders in video preview.
- **Audio During Scrub:** Plays audio while previewing.
- **Copy Frame:** copies a frame within video preview pane.
- **TV Preview (via DV device):** previews on TV, using DV camera interfacing between TV and computer.

Tools Menu

- **Capture:** Captures audio and video input for your project sources.
- **Capture from CD:** Captures audio from a CD on your computer.
- **Write file to DV camera:** Writes any exported file back to your DV camera for tape archiving.
- **Write disc from Image:** Writes any DVD/VCD from a previously created disc image.
- **Options:** Access to General, Editing, Snapping, File Type and Folder options.

Help Menu

- **MoviePlus Help:** Accesses MoviePlus Help.
- **Visual Reference:** Displays the MoviePlus Visual Reference.
- **View Tutorials:** Accesses the MoviePlus tutorials.
- **Visit the MoviePlus Web Site:** Connects to the World Wide Web and displays the MoviePlus Web site section in your Web browser.
- **Visit the Serif Web Site:** Connects to the World Wide Web and displays the Serif Home Page in your Web browser.
- **Visit the MoviePlus Forum:** Connects to Serif product-specific web forums for exchanging ideas and discussion of issues.
- **Visit the MoviePlus Resources Web Site:** Connects to supporting MoviePlus resources.
- **Check for Update:** Checks the Serif web site for any program updates.
- **Registration Wizard:** Displays welcome and registration information.
- **About MoviePlus:** Displays program information.

Timeline toolbar

The first portion hosts some useful zooming tools when working on the Timeline. The second portion of the toolbar lets you navigate between markers. The last portion lets you insert markers (as helpful aids), insert chapter points (for DVD chapter demarcation) and navigate between them.



Zoom in to the Timeline



Zoom out of the Timeline



Zoom to All lets you view entire project on Timeline



Zooms to current time (**Scrolls to caret**)



Go to Previous Marker lets you jump to a previous Timeline marker (or chapter point)



Go to Next Marker lets you jump to the next Timeline marker (or chapter point)



Insert marker at current caret position



Insert Chapter Point at current caret position



Use **Go to Marker...** to jump to markers/chapter points in a list of all markers shown in a dialog